Title: **Fwd/Rev/Jog using 3 Pushbuttons & a SS for a 3P Motor** Job: 25

Course: Introduction to Automation Unit: Introduction of PLC CLO: 2, 4

Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Station \_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Objectives**

1. Student shall reinforce their knowledge of a forward/reverse/jog motor control circuit.
2. Student shall develop a knowledge of counters and timer and their use.

**Assessment**

Students shall demonstrate a comprehension of the objectives listed above by scoring a minimum of 75% on this Job. Grading shall be based on the Introduction to PLC rubric.

**Devices**

|  |  |  |
| --- | --- | --- |
| Inputs | | |
| *Device* | *Description* | *Symbol* |
| NC Mushroom Head PB (ESTOP) | Emergency Stop | ESTOP |
| Three-position Selector Switch | Direction: Forward or Reverse | FWD, REV |
| Two-position Selector Switch | Maintenance Mode | MAINENTANCE |
| NC Pushbutton (PB1) | Stop Motor | STOP |
| NO Pushbutton (PB2) | Start Motor | START |
| NO Pushbutton (PB3) | Jog Motor | JOG |
| NO Contacts (MS-F-AUX) | Motor Starter Status | MSF\_STAT |
| NO Contacts (MS-R-AUX) | Motor Starter Status | MSR\_STAT |
| NO Contacts (MS-OL) | Motor Overload Contacts | MS\_OL |
| Outputs | | |
| *Device* | *Description* | *Symbol* |
| Green Pilot Light | Motor Running Forward | RUNNING |
| Red Pilot Light | Motor Stopped | STOPPED |
| Yellow Pilot Light | Motor Overload | OVERLOAD |
| Blue Pilot Light | Motor Running Reverse | REVERSE |
| 24VDC Three-Phase Motor Starter | Forward Motor Contactor | MS\_F |
| 24VDC Three-Phase Motor Contactor | Reverse Motor Contactor | MS\_R |

**Instructions**

Design a forward/reverse/jog motor control circuit with the devices listed above. One pushbutton shall be used as a stop, one a start and the other a jog. The direction shall be determined by the three-position selector switch. If the motor is running and the operator changes direction through the selector switch, the circuit shall not re-engage the motor in the opposite direction for eight seconds. Once the time delay is complete, the motor shall automatically start in the newly commanded direction. The operator should not have to wait for the timer to complete and then press the pushbutton. If the operator presses the stop button then restarts the motor in the same direction, no time delay is required. Additionally, the program shall have two counters to keep track of the number of starts in the forward direction and the number of starts in the reverse direction. Once the number of starts exceeds 1,000 in either direction, the motor shall be disabled from starting until the counters are reset. A two-position selector switch shall determine maintenance mode. When in the “A” position, the circuit shall be in run mode. When in the “B” position, the circuit is in the maintenance mode which disables the motor from starting and resets the counters. The green light indicates forward, the blue reverse, the red light stopped and the yellow light overload. If waiting for the direction change timer, the green or blue lights shall flash. If the counter is exceeded, the red light shall flash.

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

Discussed design \_\_\_\_\_\_\_, Test logic without motor \_\_\_\_\_\_\_, With motor \_\_\_\_\_\_\_